

Playing Pitch Methodology Current Year

Rugby Union	Stage 1		Stage 2		Stage 3		Stage 4								Stage 5 (S3 x S4)											Stage 6		Stage 7 (S6-S5)				
	Number of teams	Ratio	Games per week (mini)		Games per week (junior)		Games per week (senior)		Percentage split across days of the week								Average number of games per day											Nr of pitches (senior)		Shortfall or surplus		
Borough Total	13	0.5	6	0.5	0.5	7	3	3	56%	4%	0%	0%	0%	0%	16%	24%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	13	9.5	13
East	0	0	0	0.5	0.5	0	0	0	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0	0	0		
Central	9	0	0	0.5	0.5	5	0	0	100%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	5	10	10		
West	4	0.5	6	0.5	0.5	2	3	3	27%	6%	0%	0%	0%	0%	27%	40%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0%	0	0	0	0.5	3	

Games per week relate to senior game equivalents - mini teams play on part of a senior pitch, as do some junior teams

Mini Teams also included as they demand pitch space which impacts in junior and seniors

Senior game equivalents calculated on the basis of Juniors requiring a whole pitch and mini teams requiring half a pitch - ie 6 mini games would be the equivalent of 3 senior games

Stage 7 figures in **Green** represent theoretical surpluses in pitch provision

Stage 7 figures in **Red** represent theoretical deficiencies in pitch provision

Stage 7 figures in **Orange** represent pitch provision theoretically adequate to meet current demand

SHADED COLUMNS REPRESENT SURPLUS/DEFICIENCY AT PEAK TIMES